10.PROGRAM TO USE SWITCH (break & continue)

#include <stdio.h>

int main()

{

int num=2;

switch(num+2)

{

case 1:

printf("Case1: Value is: %d", num);

case 2:

printf("Case1: Value is: %d", num);

case 3:

printf("Case1: Value is: %d", num);

default:

printf("Default: Value is: %d", num);

}

return 0;

}



